One Program to Rule the Intersection

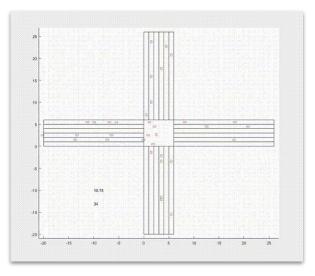
Simplifying Development of Distributed, Time-Sensitive Applications

Reese Grimsley, Edward Andert, Ian McCormack, Eve Hu, Bob Iannucci

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Smart Intersections

- Light-free traffic control
 - Individualized routes, higher efficiency
- Distributed, time-sensitive application
- Precise timing requirements
 - Several ms of error yields catastrophe





Source: 'Rush Hour' by Black Sheep Films



Source: https://safespeedllc.com/

1/10th CAV Smart Intersection Application

- Figure-8 intersection with signal-free traffic control
 - 2 Cars (CAVs) with LIDAR and cameras for SLaM, object detection
 - Roadside Unit (RSU) plans trajectories
- Development challenges
 - Timing and deadlines
 - Synchronizing sampled input streams
 - Fault tolerance
 - Explicit communication, retransmission





Design Principles

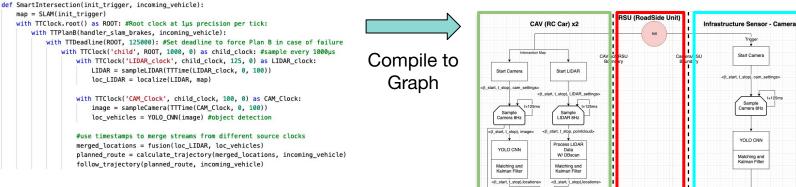
- Compatibility

 TTPython
- Simplify time management at user level
 - Synchronization, deadline checking
- Failure handling/recovery
 - Plan B
- Abstract over communication
 - Generic network interface

TTPython Systems-Level Programming for Distributed, Time-Sensitive Systems

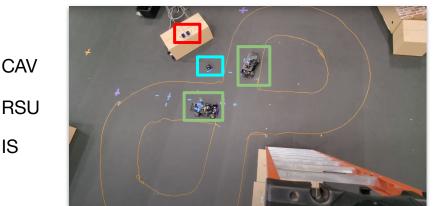
@GRAPHify

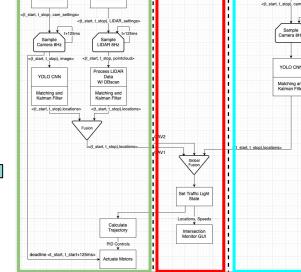
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Map to

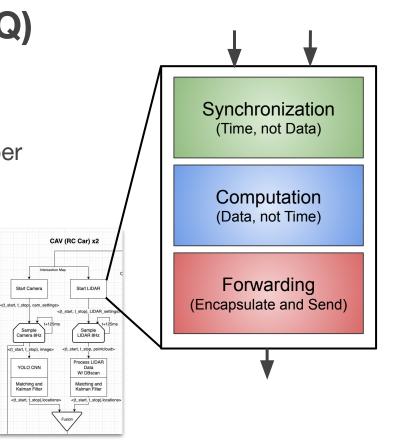
System

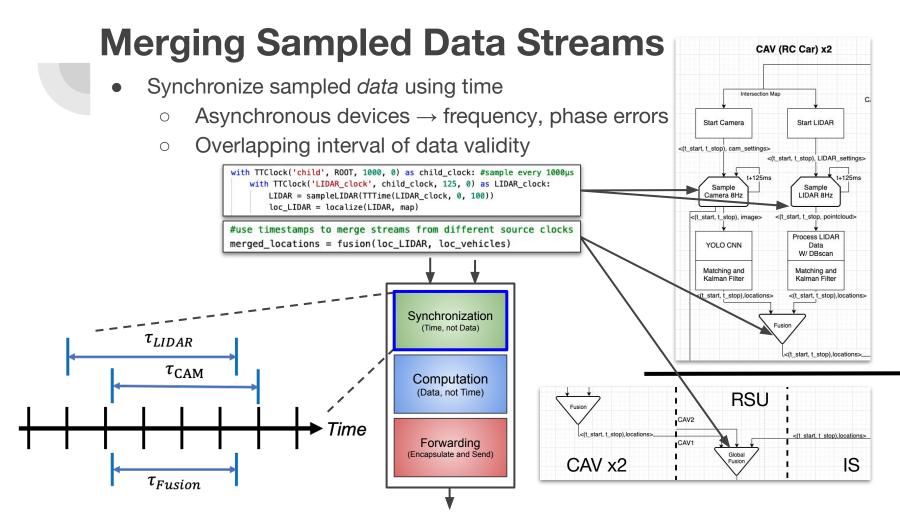




Scheduling Quantum (SQ)

- Building block of dataflow graph
 - Abstractions help shift developer focus to application specifics
- Synchronize inputs
- Runs to completion once enabled
- Arcs between SQs represent implicit communication

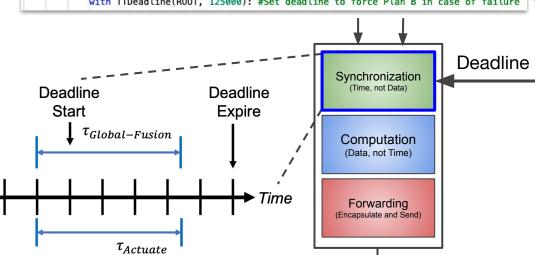


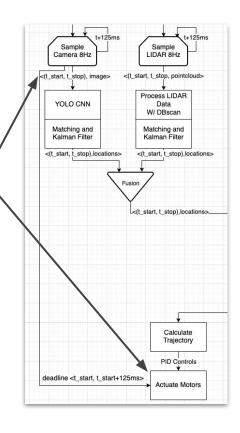


Tolerate Faults with "Plan B"

- Failures happen \rightarrow support alternative action
- Enforce timely action with deadlines
 - Shortcut synchronization
 - Execute "Plan B", e.g. slam brakes

with TTClock.root() as ROOT: #Root clock at 1µs precision per tick: with TTPlanB(handler_slam_brakes, incoming_vehicle): with TTDeadline(ROOT, 125000): #Set deadline to force Plan B in case of failure

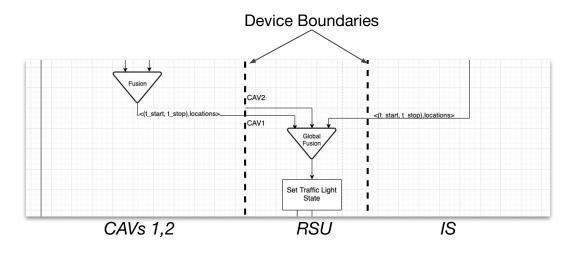


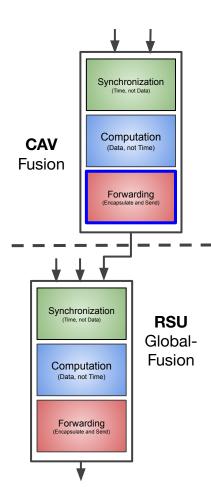


Implicit Communication

Graph arc \rightarrow potential communication link

• *i.e.*, subsequent SQs mapped to different devices





The Improved Intersection

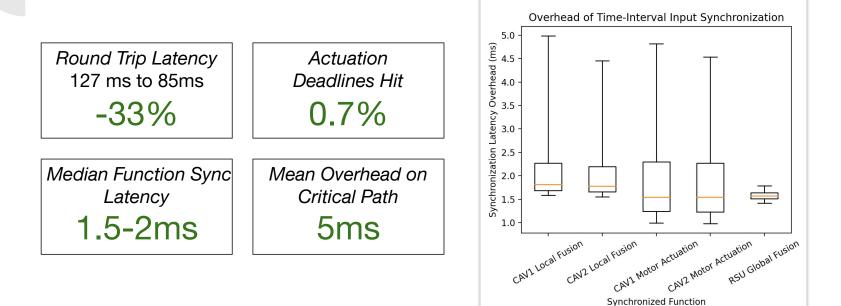
Simplify development by abstracting time, communication

- Focus less on distributed system, temporal issues
 - SQs handle timing, deadlines, synchronization
 - Graph encodes communication links implicitly
- Exposed subtle application bugs





Quantitative Improvements



N=3000; 6.5 minutes of continuous testing

Future Work

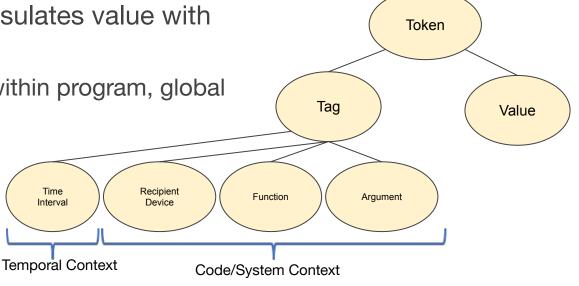
- Extend to other distributed, time-sensitive applications
 User studies
- Dynamic mapping based on heuristics
 - Optimize metrics like latency, power-consumption
- Theoretical model for "time-governed" dataflow
- Build a community!
 - Code: <u>https://bitbucket.org/ccsg-res/ticktalkpython/src/master/</u>
 - Docs: <u>http://ccsg.ece.cmu.edu/ttpython/index.html</u>
 - Contact: <u>ticktalk-python@lists.andrew.cmu.edu</u>

Conclusion

- Distributed, time-sensitive applications are challenging
- TTPython framework for system-level programming
 - "Scheduling Quantum" (SQ) abstraction
 - Simplify communication and time-sensitive behavior
- Improved smart-intersection development process
 - Increased performance
 - End-to-end latency reduced from 127 ms to 85 ms
 - Reasonable overhead
 - 2 ms latency for input synchronization, 5ms along critical path

Tokenization

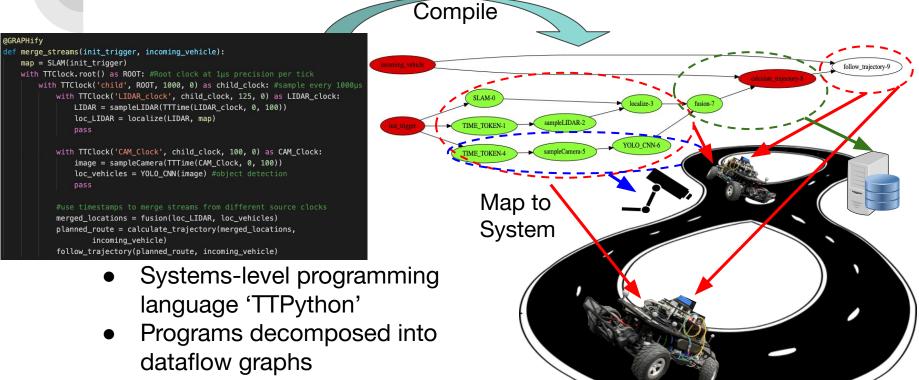
- Token encapsulates value with destination
 - Context within program, global Ο timeline



tag = Tag(t_start, t_stop, 'global_fusion', 'cav'+self.CAV_ID) token = Token(locations, tag) recipient_device = 'RSU' self.send_token_queue.put((token, recipient_device))

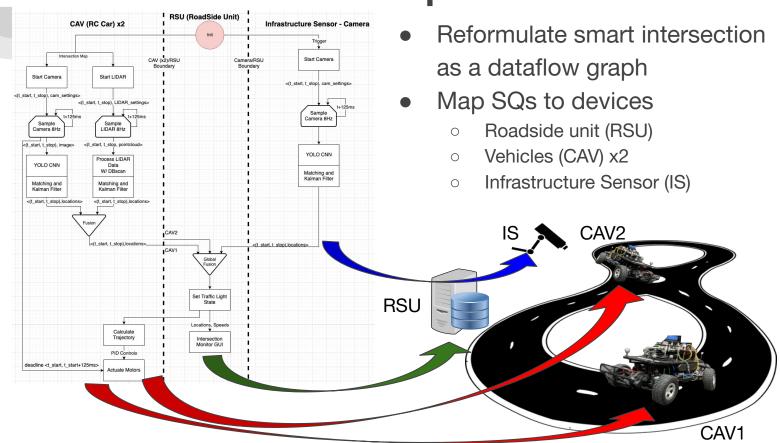
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One Program to Rule the Intersection



Modular, flexible mapping

Smart Intersection Graph

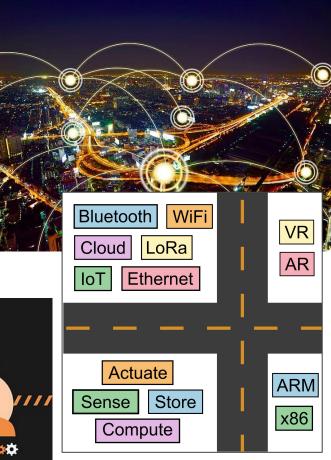


Old Content v1

Cities of the Future

- Massively distributed cyber-physical systems
- Coordinated vehicles
 - Automobiles, drones
- Digital twins
 - Augmented and Virtual Reality



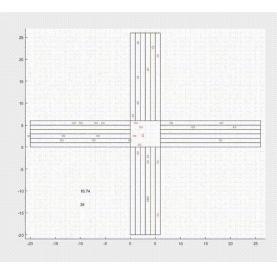


Smart Intersections

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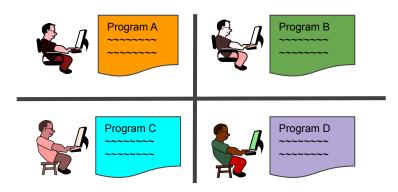


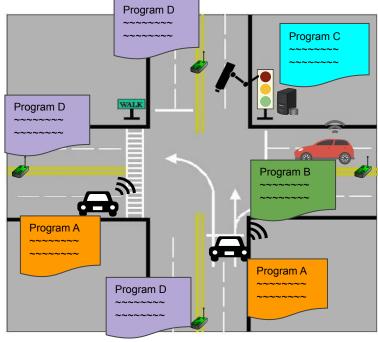


Source: https://safespeedllc.com/

Distributed, Time-Sensitive Applications

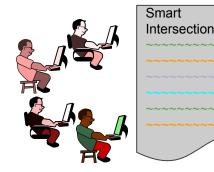
- Challenging to design, test
- Unique program per device type
 Many interfaces
 - Many interfaces
- Time is awkward to program
 - Local timers and interrupts

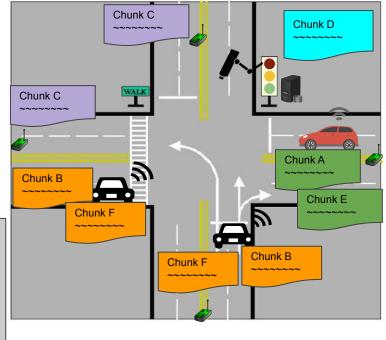




What if we could write One Program to Rule the Intersection?

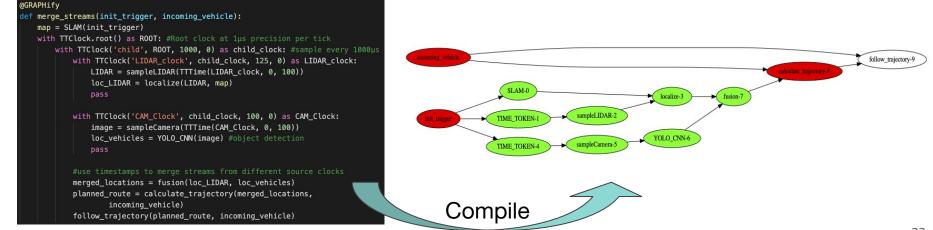
- Coordinate cross-device, time-sensitive actions
- Abstractions for time, communication
- Program split into independently runnable chunks

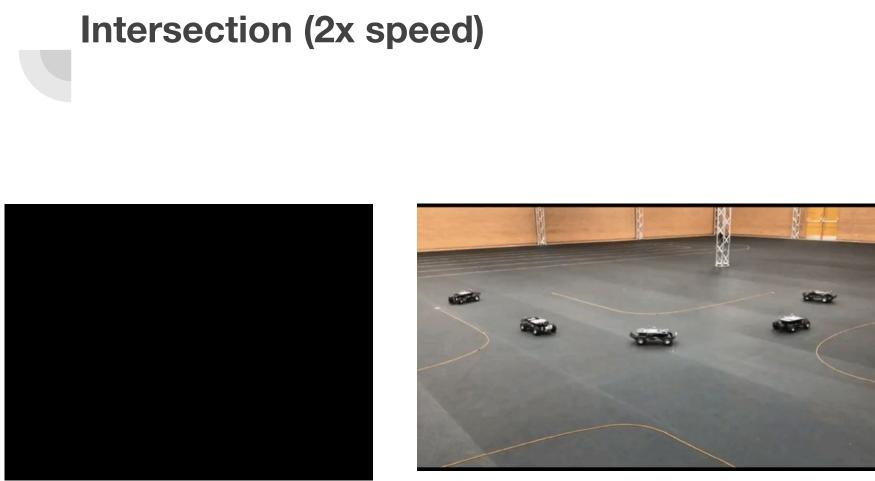




TickTalk (TT) Python

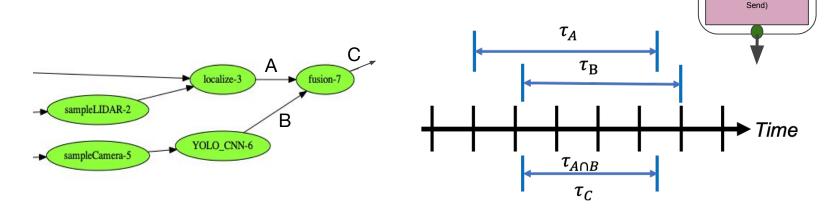
- Python variant for system-level programming
- Program decomposed to dataflow graphs
 - Abstractions for communicating, synchronizing inputs with time
 - Graph nodes contain generic or device-specific user code





Time-Based Synchronization

- Goal: select similar data for computation
- Time is a shared namespace for sampled data
 - Compare 'validity intervals' to synchronize data

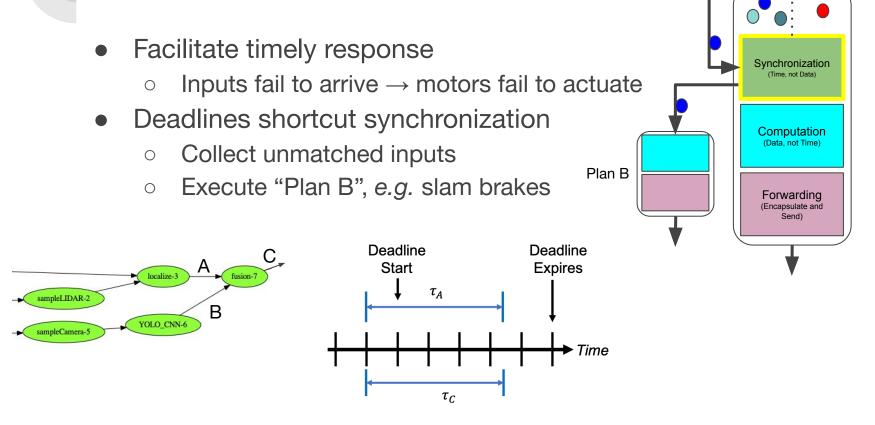


Synchronization (Time, not Data)

(Data, not Time)

Forwarding (Encapsulate and

Deadlines



Communication

- Graph arcs represent communication links
 - Specify function, device to send to
- Token tags contain time and destination

